The 8th ACM SIGGRAPH Conference and Exhibition on Computer Graphics and Interactive Techniques in Asia

COMPUTER ANIMATION FESTIVAL
PROGRAM GUIDE

(RE)volutionary

CONFERENCE  2 - 5 November
EXHIBITION  3 - 5 November

KOBE CONVENTION CENTER
S A 2 0 1 5 . S I G G R A P H . O R G

Sponsored by
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Korea Graph | Korea National University of Arts, South Korea

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Filmmaker, Japan

**Tomasz Bednarz**
QUT Institute for Future Environments, Australia

**Paolo Berto Durante**
J CUBE Inc., Japan

**Justin Leach**
Blue Sky Studios, USA

**Mike Nguyen**
Kaywon School of Art & Design, South Korea

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**Reviewers**

**Takahiko Akiyama**  
VFX-JAPAN, Japan

**Christopher Bremble**
Base Media Group, China

**Prashant Buyyala**
Oriental DreamWorks, China

**Ivan C.**
CGCG Inc., Taiwan

**Ethan Chang**
Shanghai Institute of Visual Art, China

**Peter Chanthanakone**
University of Iowa, USA

**Dayne Cowan**
3dsense Media School, Singapore

**Aun Hoe Goh**
Silver Ant Sdn Bhd., Malaysia

**Sabine Hirtes**
University of Applied Sciences Offenburg, Germany

**Leo Hourvitz**
Google, Japan

**Eunyoung Jang**
Korea National University of Cultural Heritage  
South Korea

**Kok Sen Lai**
3dsense Media School, Singapore

**John McIntosh**
School of Visual Arts, USA

**Bill E. Miller**
Wizanimia Inc., Japan

**Koichi Noguchi**
Toei Animation, Japan

**Jill Smolin**
Director of Production Education, USA

**Rita Street**
Radar Cartoons, USA

**Ken Tsumura**
Bento Box Entertainment, USA

**Paul Wang**
Unicorn Studios, Hong Kong
### Monday, 02 November 2015

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<td>Production Session: The Technology Behind ‘Big Hero 6’ Walt Disney Animation Studios</td>
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<td>Animation Theater: Game, Science, Music &amp; Visual Effects (45mins)</td>
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<td>13:00-14:15</td>
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<td>Filmakademie Baden-Wuerttemberg’s Institute of Animation, Anniversary Program: “25th Anniversary Screening” (70mins)</td>
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<td>14:15-16:00</td>
<td>Production Session: Creating a Cosmic Transformation: Sanjay’s Super Team Pixar Animation Studios</td>
<td>Invited Screening: RAKUEN TSUIHO - Expelled from Paradise- (104mins, ends 16:15)</td>
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<td>16:15-17:00</td>
<td>Computer Animation Festival Opening Ceremony Pre-Show by Daito Manabe</td>
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<td>Electronic Theater (100mins)</td>
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<td>Abstract Thought from Pixar’s Inside Out</td>
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<td>Shorts and Features 2 (40mins)</td>
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<td>13:00-15:15</td>
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<td>Knights of Sidonia The Movie (133mins)</td>
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<td>15:30-17:00</td>
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<td>Artist Talk:</td>
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<td>Award Winners</td>
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<td>16:15-18:00</td>
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### Thursday, 05 November 2015

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<td>Disney/Pixar’s The Good Dinosaur</td>
<td>Game, Science, Music &amp; Visual Effects (45mins)</td>
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<td>Pixar Animation Studios (ends 10:45)</td>
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<td>session by major animation studios in Japan</td>
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<td>16:15-18:00</td>
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<td>Scott Ross</td>
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BEST IN SHOW

Chase Me
directed by Gilles-Alexandre Deschaud
France

Chase Me is a hybrid film between two worlds, stop-motion and CGI films, bringing the beauty of stop-motion to the digital art. The project first began as a CG movie, which was then 3D printed frame by frame. Each second of the film is made up of 15 frames. Everything on the screen has been 3D printed from the sets to the characters. Chase Me is made about 2500 printed parts.

BEST STUDENT PROJECT

Natural Attraction
directed by Marc Zimmermann
Filmakademie Baden-Wuerttemberg’s Institute of Animation
Germany

Natural Attraction shows a natural spectacle turning a sparse, dry landscape into a fruitful place bearing new life. The interplay between sky and earth reminds of a sensual love act to express the dependency and perfect correlation of both elements.

JURY SPECIAL PRIZE

Afternoon Class
directed by OH Seoro
South Korea

Afternoon Class hilariously shows the drowsiness flocking towards the character during the afternoon lessons, the head gets heavier and trying to stay alert. Especially in the classroom when the drowsiness come flocking during the afternoon lessons, experience of trying to overcome the drowsiness physically and mentally or this experience which everyone may have experienced has been drawn into a fantasy.
Electronic Theater: Pre-Show by Daito Manabe
Kobe Int’l Conference Center, Main Hall, Level 1
Tuesday, 3 November | 16:15 doors open, 16:45 show starts - 17:00

“Pre-Show” comes to Asia! Special opening event for Electronic Theater premiere by Daito Manabe, well known for his works by pursing possibilities of relationship and interaction between the body and technology by interacting with a variety of hardware and devices.

Daito Manabe  Rhizomatiks Research
Tokyo-Based Media Artist, DJ, Programmer.
Daito Manabe founded Rhizomatiks in 2006, and since 2015 he has worked with Motoi Ishibashi on Rhizomatiks Research, which conducts projects for the purpose of R&D to a large extent. Also he carries out collaborative projects with artists in various genres making the most use of programming and interactive design.

Electronic Theater
Kobe Int’l Conference Center, Main Hall, Level 1
Tuesday, 3 November | 17:00-19:00
Wednesday, 4 November | 16:15-18:00, 19:00-21:00
Thursday, 5 November | 16:15-18:00

Afternoon Class
Blue Eyes -in Harbor Tale-
directed by OH Seoro
South Korea

directed by Yuichi Ito
I.Toon, Japan

Chase Me
Chaud Lapin
directed by Gilles-Alexandre Deschaud
France
directed by Alexis Magaud, Soline Béjuy Maël Berreur Géraldine Gaston Flora Andrivon
Autour de Minuit, France
Chocolate Darwin

directed by Patxi Aguirre, Kiana Naghshineh
Filmakademie Baden-Wuerttemberg’s Institute of Animation, Germany

Duo

directed by Janis Aussel, Elsa Boyer, Marie-Pierre Demessant, Dorian Lee, Laurent Moing, Aron Bot Guitty Mojabi
Gobelins, l’école de l’image, France

Electrofly

directed by Natalia C.A. Freitas
Filmakademie Baden-Wuerttemberg’s Institute of Animation, Germany

Escargore

directed by Oliver Hilbert
Media Design School
New Zealand

Flaw

directed by TAKCOM
Japan

Jazz Orgie

directed by Irina Rubina
Filmakademie Baden-Wuerttemberg’s Institute of Animation, Germany

L’Aid

directed by Quentin Dufour, Martin Neyra, Kilianaaaa Olmos, Ugo Pfliger, Cécile Verdier Autour de Minuit, France

Leonard

directed by Felix Hazeaux, Thomas Nitschae, Edward Noonan, Frank Pina, Raphaelle Plantier Autour de Minuit, France
The Witcher 3: Wild Hunt Launch Cinematic

directed by István Zorkóczy
Digic Pictures, Hungary

Natural Attraction

directed by Marc Zimmermann
Filmakademie Baden-Wuerttemberg's Institute of Animation, Germany

Some Thing

directed by Elena Walf
Filmakademie Baden-Wuerttemberg's Institute of Animation, Germany

Splintertime

directed by Rosto
Autour de Minuit, France

The Hobbit: The Battle of the Five Armies reel

directed by Peter Jackson
Weta Digital, New Zealand

The Witcher 3: Wild Hunt Launch Cinematic

directed by István Zorkóczy
Digic Pictures, Hungary

Tokyo Cosmo

directed by Takahiro Miyauchi
SHIROGUMI inc., Japan

Zerogon

directed by Joshua Planz, John Mattuzzi
USA
Animation Theater: Rising Stars – Student Films (45mins)
Kobe Int’l Exhibition Hall No.2, Room3A
Tuesday, 3 November | 9:30-10:15
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Animan
directed by Nikolai Maderthorner, Michael Lange
Filmakademie Baden-Wuerttemberg’s Institute of Animation, Germany

Jagon
directed by Murat Goenultas
Filmakademie Baden-Wuerttemberg's Institute of Animation, Germany

Le Son des Flammes
directed by Vincent Gibaud, Alizee Laffita, Yann Leroy, Charlotte Guittet, Victor Lacotte, Julia Robin
LISAA, France

Filmfabrik
directed by Alireza Hashempour, Malaeke Farhangadib
Filmakademie Baden-Wuerttemberg’s Institute of Animation, Germany

Jiri
directed by Alice Reily de Souza
Filmakademie Baden-Wuerttemberg's Institute of Animation, Germany

Les Liens de sang (Blood Ties)
directed by Manon Lazzari, Sophie Kavouridis, Marion Louw, Thomas Ricquier, Simon Pannetrat
Ecole de Georges Méliès, France
Let’s Go

directed by Kevin Li
The School of Visual Arts
USA

Mortal Breakup Inferno

directed by Paula Assadourian, Marlène Beabe, Débora Cruchon, Maxime Delalande, Thibaud Gayral, Batiste Perron
Gobelins, l'école de l'image, France

rebelief


directed by Raymond McCarthy Bergeron
Rochester Institute of Technology
USA

Lichtspiel


directed by Philipp Maas
Filmakademie Baden-Wuerttemberg's Institute of Animation, Germany

Nebula


directed by Camille Andre, Marion Bulot, Clément Doranlo, Myriam Fourati, Jonghyun Jung-Boix, Alexis Kerjosse, Sarah Simon
Gobelins, l'école de l'image, France

Shift


directed by Maria Cecilia Pugliese, Yijun Liu
The School of Visual Arts
USA

Roots


directed by Eva Lusbaronian, Hugo de Faucomplet, Hugo Weiss, Pierre Bassil
Kawanimation, France
Animation Theater: Shorts and Features 1 (35mins)
Kobe Int’l Exhibition Hall No.2, Room3A
Tuesday, 3 November | 10:15-10:50
Wednesday, 4 November | 9:30-10:05
Thursday, 5 November | 11:00-11:35

Centopeia

directed by Clement Rouil, Leonie Depres, Yoann Druhle, Alexis Caillet, Jerome Regef, Bertrand Piot
RUBIKA, France

La Chair de ma chere (Mimma)

directed by Calvin Antoine Blandin
France

Lune et le Loup (Lune)

directed by Toma Leroux, Patrick Delage
France

Sahara

directed by Jérémie Faé, Arthur Morin, Laure Petrini, Georgia Noël Wolinski, Caroline Tarrago
Autour de Minuit, France

Animation Theater: Shorts and Features 2 (40mins)
Kobe Int’l Exhibition Hall No.2, Room3A
Tuesday, 3 November | 10:50-11:30
Wednesday, 4 November | 10:05-10:45
Thursday, 5 November | 11:35-12:15

8.9

directed by Pedro Vergani
Gobelins, l’école de l’image, France

Denise

directed by Marion Bordeyne, Bastien Boutté, Romain Chalvidan, Margaux Fauré, Benjamin Jean, Quentin Schall, RUBIKA, France
Le Repas Dominical
directed by Celine Devaux
Autour de Minuit
France

Rakuen Tsuiho
-Expelled from Paradise-
directed by Seiji Mizushima
Toei Animation
Japan

Saint Seiya Legend of Sanctuary
directed by Keiichi Sato
Toei Animation
Japan

*Animation Theater: Game, Science, Music and Visual Effects (45mins)*
Kobe Int’l Exhibition Hall No.2, Room3A
Tuesday, 3 November | 11:30-12:15
Wednesday, 4 November | 10:45-11:30
Thursday, 5 November | 9:30-10:15

Asia Symphony
directed by Nobuo Takahashi
Nagoya City University
Japan

DeusEx: Mankind Divided CGI Trailer
directed by Kazuyuki Ikumori,
Eidos Montreal DeusEx Mankind Divided game development team
Visual Works(Square Enix Co., Ltd.), Japan
Eidos Montreal, Canada
I Wanna Rock

directed by Kohta Morie
Transistor Studio
Japan

Leaps In Evolution

directed by Kazuki Ueda, Takumi Sato,
Yoshio Yuki, Koji Matsunaga (VFX Director)
NHK (Japan Broadcasting Corporation), Japan

The Maze Runner

directed by Wes Ball
Method Studios, USA

Jupiter Ascending

directed by Lana & Andy Wachowski
Method Studios
USA

The Interlocking Brackets of Toshodaiji Temple’s Kondo (Golden Hall)

directed by Yusuke Takeshi
Toppan Printing Co., Ltd.
Japan

The Race

directed by Michael Le Meur
Autour de Minuit, France

Tom Clancy’s The Division: Take Back New York

directed by Dave Wilson
Blur Studio, USA
Invited Screening: Rakuen Tsuiho - Expelled from Paradise -
Kobe Int’l Exhibition Hall No.2, Room3A
Tuesday, 3 November | 14:15-16:15

Seiji Mizushima and Gen Urobuchi, collaborate to bring their first original theatrical feature utilizing state-of-the-art 3DCG.

directed by Seiji Mizushima
Toei Animation
Japan

-English dubbing version
-Approx. 104min.

Invited Screening: Knights of Sidonia The Movie
Kobe Int’l Exhibition Hall No.2, Room3A
Wednesday, 4 November | 13:00-15:15

Polygon Pictures successfully adapted Anime-style 3DCG to Tsutomu Nihei’s popular comic Knights of Sidonia (Kodansha) in 2013, and this is a feature film version of the hit animation series.

directed by Koubun Shizuno
Polygon Pictures
Japan

-English subtitle version
-Approx. 133min.
The Technology behind “Big Hero 6”
Kobe Int’l Exhibition Hall No.2, Room3A
Monday, 2 November | 14:15-15:15

Disney Animation Studios will describe the technology behind Big Hero 6. Topic covered will include Hair, Cloth, Baymax design/animation, Effects, Crowds, Lighting and Rendering.

Rajesh Sharma
Toby Jones
Disney Animation Studios

Creating a Cosmic Transformation: Sanjay’s Super Team
- Production Focus on Pixar Animation Studios Short film 'Sanjay's Super Team-
Kobe Int’l Conference Center, Main Hall, Level 1
Tuesday, 3 November | 14:15-16:00

For Sanjay's Super Team a close team of artists and TDs were tasked with bringing the unique vision of the director, Sanjay Patel, to life. With his stylized graphic illustrations and words like “mystical, cosmic and ethereal” as inspiration, the team tackled the film with a combination of approaches. The short film quickly transforms between different styles and techniques in each sequence (2D, 3D, then hybrid), which serve to enhance the storytelling and visuals. The development, story and art direction were deeply interwinded throughout the process, and relied on many flexible production solutions developed on the spot utilizing close communication.

Alec Bartsch
Arjun Rihan
Athena Xenakis
Pixar Animation Studios

Abstract Thought from Pixar’s Inside Out
Kobe Int’l Conference Center, Main Hall, Level 1
Wednesday, 4 November | 9:00-10:45

In the ‘Abstract Thought’ sequence of Pixar’s ‘Inside Out’ the characters find themselves in a specific part of Riley’s brain that processes abstract notions. They go through various stages of transformation towards abstraction as they try to find their way out.

A very particular art direction, which was different from the overall look of Inside Out, required a small team of artists to work very closely together in order to keep communication lines short and workflows flexible. All departments had to react to changes promptly, bringing rough, new ideas from story to screen as quickly as possible in order to be evaluated in context. This panel includes the unusual creative and technical challenges of 'Abstract Thought'.

Albert Lozano
Jonas Jarvers
Pixar Animation Studios

Masha Ellsworth
Ron Zorman
Pixar Animation Studios
**Disney/Pixar’s The Good Dinosaur**
Kobe Int’l Conference Center, Main Hall, Level 1
Thursday, 5 November | 9:00-10:45

What would Earth look like if the asteroid missed? The technical challenges of making Disney/Pixar’s “The Good Dinosaur”. Come hear about the making of the latest Disney/Pixar release, “The Good Dinosaur”. The Good Dinosaur is a journey through the wilderness - the filmmakers will guide you through the process of creating expansive and believable environments, illustrating the challenges of making 3d Volumetric clouds, locations based on scanned elevation data, procedurally generating millions of trees and foliage and tying it all together with an integrated lighting solution.

Sanjay Bakshi  
David Munier  
Matt Webb  
Ana Lacaze  
Pixar Animation Studios

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**CG in Anime**
Kobe Int’l Exhibition Hall No.2, Room3A  
Thursday, 5 November | 13:00-16:00  *Simultaneous Translation Provided Japanese to English*

Japan’s 7 major animation studios present their creative challenges on implementing computer graphics and digital production to Japanese traditional "Anime".

Yusaku Toyoshima  
Ryo Horibe  
Digital Frontier Inc.

Junpei Mizusaki  
Kumi Shimizu  
Kamikazedouga Co.,Ltd.

Hiroki Yoshioka  
Daisuke Miyagawa  
Graphinica, Inc.

Hiroaki Matsuura  
Sanzigen Inc.

Koichi Noguchi  
Toei Animation

Koji Mikami  
Tokyo University of Technology

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**VFX...The History and Business of the Industry**
Kobe Int’l Exhibition Hall No.2, Room3A  
Thursday, 5 November | 16:15-18:00  *Simultaneous Translation Provided English to Japanese*

Scott Ross will make a presentation on the history of VFX as well as the future of VR.

Scott Ross  
VFX Pioneer
SAKE Party
Barcelona, Ariston Hotel 16F (6-1 MinatojimaNakamachi, Chuo-ku, Kobe)
Monday, 2 November | 19:00-21:00

On 2nd November (Mon), SIGGRAPH ASIA 2015 Kobe local committee and conference members welcome SA2015 attendees to Kobe’s local specialty “SAKE (Japanese rice wine)” party!
Mr. Yoichiro Kawaguchi of The University of Tokyo comes as a special guest.

• Venue contact: TEL 078-303-5555  http://www.ariston.jp/kobe/access/

VFX-JAPAN Party
troop café (2-11-5 KitaNagasaDori, Chuo-ku, Kobe)
Wednesday, 4 November | 19:00-21:30

The general incorporated association VFX-JAPAN holds a networking party on 4th November (Wed) from 7pm in Sannomiya area, Kobe. It is mainly for its members, but anyone attends SIGGRAPH ASIA 2015 can join this party. Will be a great opportunity to deepen exchanges.
Register now to join!

• Venue contact: TEL 078-321-3130  http://troopcafe.jp/access

• Fee: VFX-JAPAN members 3,000yen, non-members 5,000yen
  (All inclusive)

• Entry: need advance registration from below
  https://vfx-japan.com/event20151104/

Production Party
Club Gessekai  (1-3-8 ShimoyamateDori, Chuo-ku, Kobe)
Thursday, 5 November | 19:00-

Japan’s major CG studios collaborating with Kobe’s local committee, hold a fun wrap party on 5th November (Thu). Come and enjoy the last night of SIGGRAPH ASIA 2015 in Kobe with great music and dance!

• Venue contact: TEL 078-331-6540  http://gessekai.net/

• Fee: Free (COD)

• Entry: need advance registration from below
  https://www.facebook.com/events/898784540210691
SIGGRAPH Asia 2015 Computer Animation Festival wishes to thank

To all contributors

· Disney-Pixar Animation Studios
· Kobe Institute of Computing
· Polygon Pictures Inc.
· Rhizomatiks
· TOEI ANIMATION, Nitroplus / EFP Society
· TSUTOMU NIHEI, KODANSHA / KOS PRODUCTION COMMITTEE
· Weta Digital

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